

MSA Indoor 2017-18 Play-Offs Men Div 1 & 2

Play-Off Rules:

Seeding in group stages based on standings in league play

Group stage game length is 25 mins - no half-time

Games in group stage may end in a tie (tie breaker: lowest discipline index, head-to-head, GD, GF, GA, toss of coin)

Knock-out games are 20 mins - no half-time

Knock-out games must have a winner; tied games proceed to kicks from the penalty mark (best of 5)

Discipline:

Referee decisions are final and cannot be appealed

Dismissals carry a \$50 fine and a minimum of one game suspension (fine must be paid before player can resume play)

Further suspensions may be levied by league using referee report as only evidence and cannot be appealed

Suspensions carry over into summer league

Games will be shown on msaindoor.e2esoccer.com for group stage and Sunday 11:00AM games; sheets must be properly printed

Team Managers must supply TWO (2) "blank" game sheets for the 11:30AM and 12:00PM games, printed from msaindoor.e2esoccer.com

No game sheets - no game

Only players printed on the game sheet are allowed to play, except suspended players

Reminder: Absolutely no soccer shoes with studs and cleats allowed.

Groups

A		B		C		D	
A1=1st D1	Playground FC	B1=2nd D1	Viseu FC	C1=3rd D1	SMT	D1=4th D1	ACM D1
A2=5th D1	Rolan Classic	B2=6th D1	Braga FC	C2=6th D2	ACM D2	D2=5th D2	Green Tigers
A3=4th D2	Hawthorne Herons	B3=3rd D2	Indy 2	C3=2nd D2	FC Milton United 04	D3=1st D2	Avalanche

Group Stage Games March 25, 2018

Sunday	Field #1	Game #	Field #2	Game #	Field #3	Game #	Field #4	Game #
11:00AM	A1:A2	138	B1:B2	141	C1:C2	144	D1:D2	147
11:30AM	A1:A3	139	B1:B3	142	C1:C3	145	D1:D3	148
12:00PM	A2:A3	140	B2:B3	143	C2:C3	146	D2:D3	149

Knock-Out Games April 8, 2018

Sunday	Field #1	Game #	Field #2	Game #	Field #3	Game #	Field #4	Game #
11:00AM	Q1: PlayGr-Aval.	150	Q2: Viseu - FCMU04	153	Q3: SMT - Braga	156	Q4: ACM1 - Rolan C.	159
11:30AM	S1: WQ1 vs WQ4	151	S2: WQ2 vs WQ3	154	CR1: LQ1 vs LQ4	157	CR2: LQ2 vs LQ3	160
12:00PM	F: WS1 vs WS2	152	3rd PL: LS1 vs LS2	155	CF: WCR1 vs WCR2	158	C3rd PL: LCR1 vs LCR2	161

Mandatory ID check for Play-Off Games!

In order to prevent ineligible players from participating, all play-off games have a mandatory ID check before each game. An ID check cannot be refused but must be done before the game starts. A manager can waive his right to check the opponent's IDs, forfeiting any redress.

PROCEDURE:

Teams to meet field side opposite of the technical area 5 minutes before game start time.

Team managers exchange game sheets. Team line up in order of names on game sheet.

Manager checks player ID against name of game sheet and player holding it.

Manager notes any discrepancies on game sheet.

Manager writes on game sheet: ID checked OR ID check waived.

Late players cannot participate.

No picture ID, no game. Game is forfeit if player without ID plays.

Valid picture ID: Driver's license, health card, student photo ID

Group A	Win	Loss	Tie	Points	GF	GA	GD	Rank
Playground FC	2			6	10	0	10	1
Rolan Classic	1		1	3	3	5	-2	2
Hawthorne Heron			2	0	1	9	-8	3

Group B	Win	Loss	Tie	Points	GF	GA	GD	Rank
Viseu FC	1		1	4	6	2	4	1
Braga FC	1		1	4	6	2	4	2
Indy 2			2	0	0	8	-8	3

DI=0.06

DI=0.25

Group C	Win	Loss	Tie	Points	GF	GA	GD	Rank
SMT	2			6	6	1	5	1
ACM D2			2	0	0	8	-8	3
FC Milton Unite	1		1	4	5	2	3	2

Group D	Win	Loss	Tie	Points	GF	GA	GD	Rank
ACM D1	2			6	5	0	5	1
Green Ti			2	0	0	5	-5	3
Avalanche	1		1	4	3	3	0	2